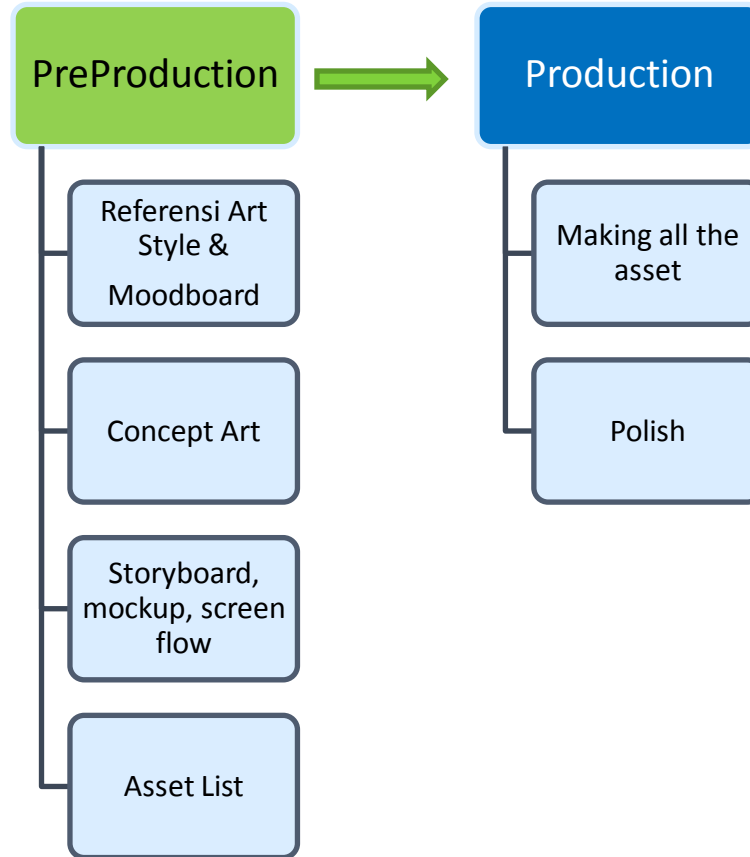




Agate MOBILE GAME DEVELOPER CAMP day 1



Work Flow for a Game Artist



Art Directions

REFERENSI = PENTING !!!

- Referensi art style :



Art Directions

REFERENSI = PENTING !!!

- Moodboard :

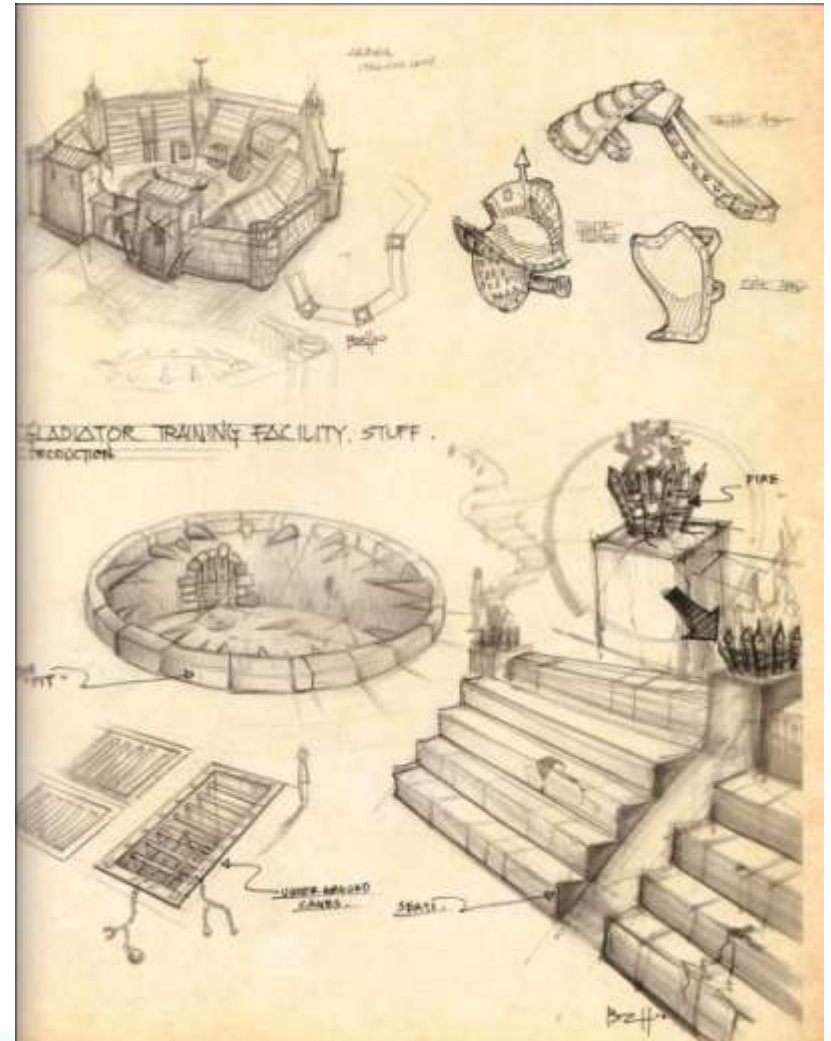


Art Directions

- Concept Art : ilustrasi yang mepresentasikan tampilan visual dari design game yang ingin kita buat. Tampilan visual tersebut biasa mencakup design karakter, design environment, design interface.



Concept Art – World Of Warcraft



Sumber : Art Book World Of Warcraft



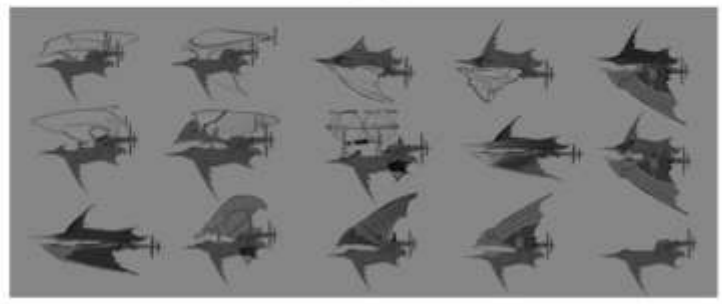
Concept Art Artist –Ray Lederer (The Elder Scrolls V: Skyrim)



Sumber : conceptartworld.com



Concept Art Artist - Christine Choi

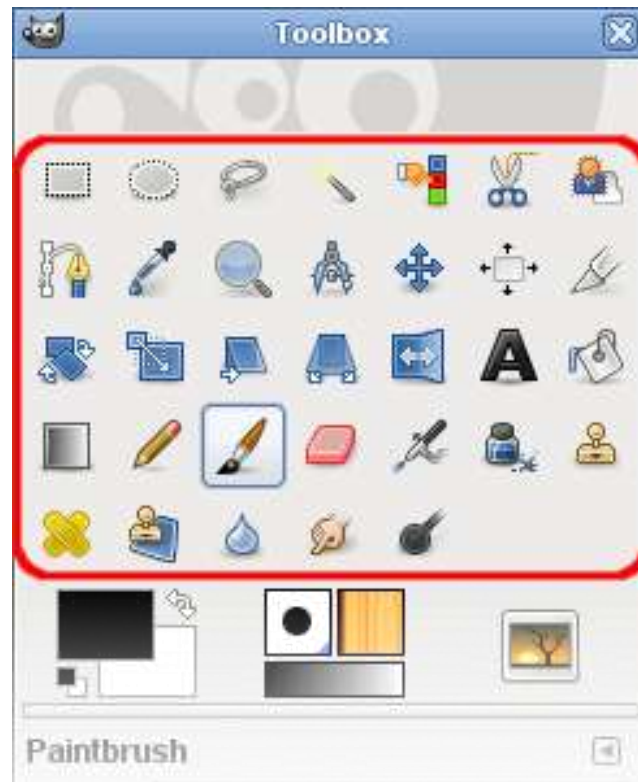


Sumber : conceptartworld.com



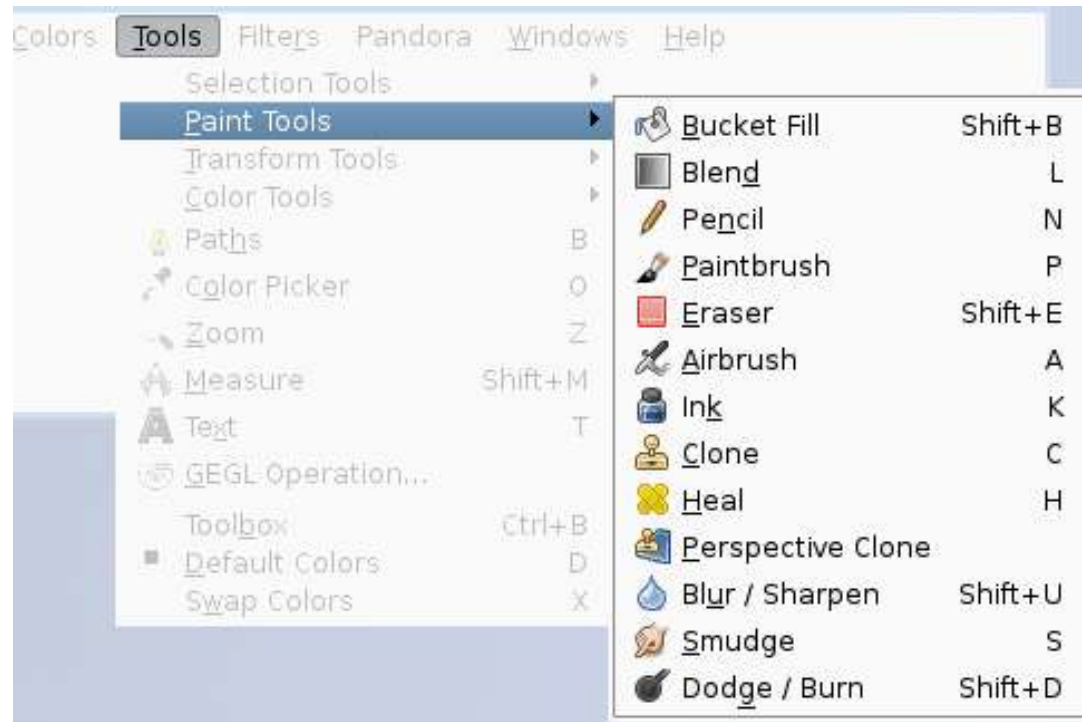
Pengenalan Tools GIMP

Toolbox



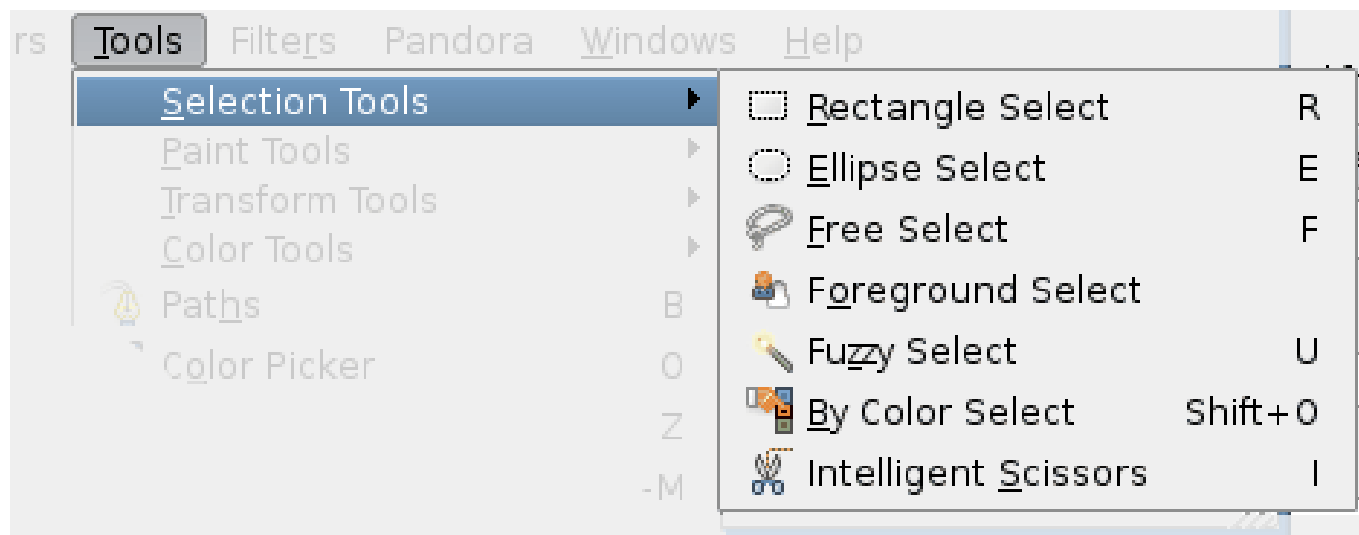
Pengenalan Tools GIMP

Paint Tools



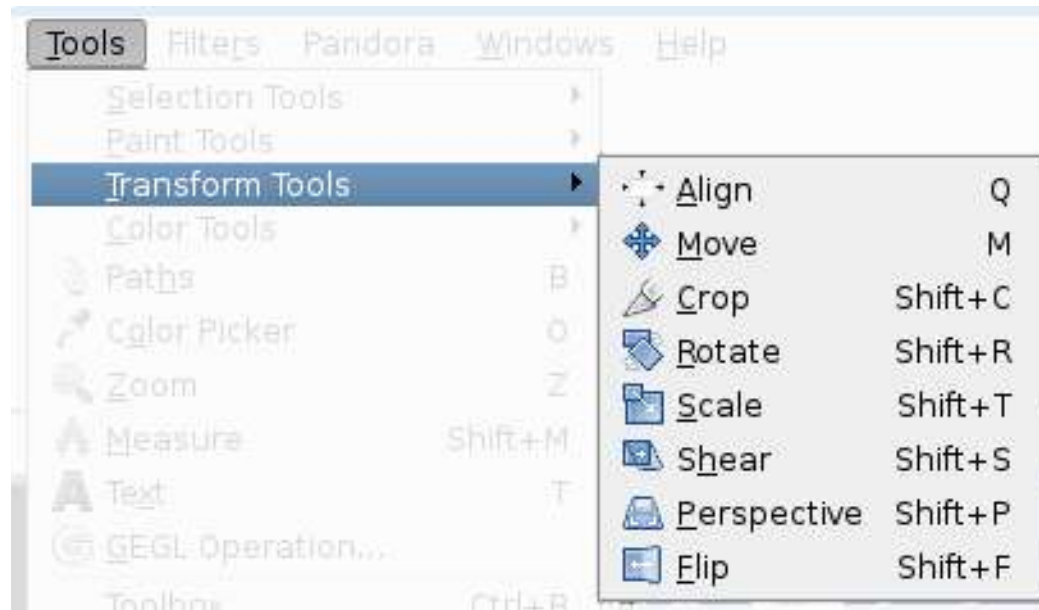
Pengenalan Tools GIMP

Selection Tools



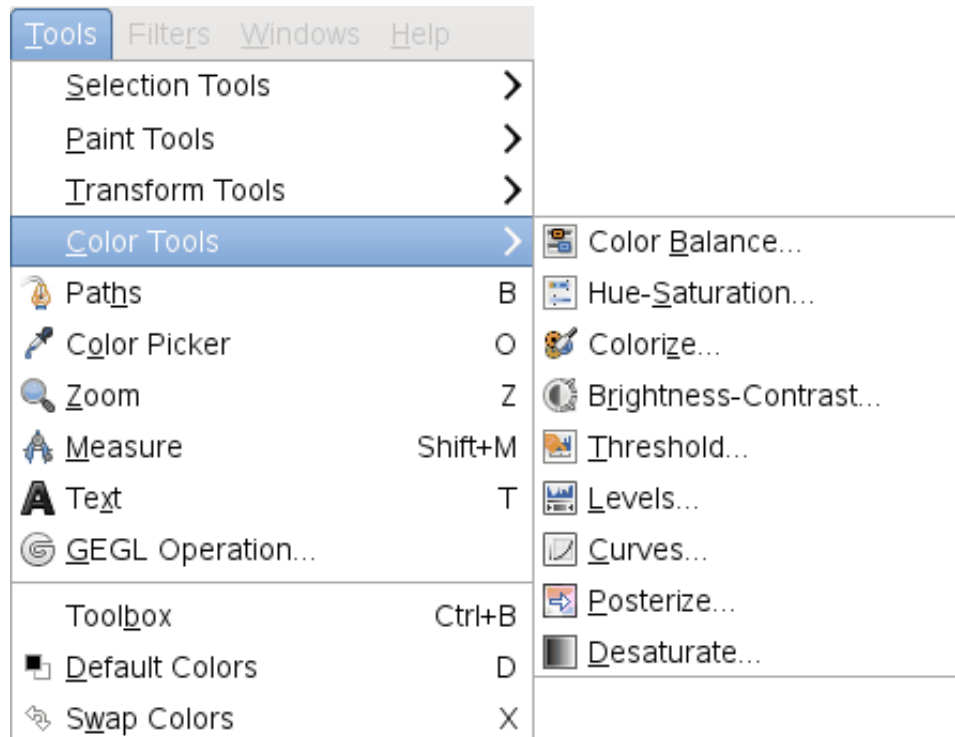
Pengenalan Tools GIMP

Transform Tools











Pengenalan Tools GIMP

Color Tools



Pengenalan Tools GIMP

Other

Tools	Filters	Windows	Help
<u>S</u> election Tools			>
<u>P</u> aint Tools			>
<u>T</u> ransform Tools			>
<u>C</u> olor Tools			>
 <u>P</u> aths			B
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 <u>Z</u> oom			Z
 <u>M</u> easure			Shift+M
 <u>T</u> ext			T
 <u>G</u> IMP Operation...			
<u>T</u> oolbox			Ctrl+B
 <u>D</u> efault Colors			D
 <u>S</u> wap Colors			X



Tips

- Berkerjalah menggunakan layer (Ctrl + Shift + N)
- Biasakan save selalu (Ctrl + S)
- Atur sendiri shorcut kalian (Edit > Keyboard Shortcut)



LET'S DRAW !

- Buat gambar berdasarkan referensi yang telah kalian kumpulkan
- Diskusi gambar yang sudah dibuat





THANK YOU

AND LET THE GAME BEGINS...